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ANT/OR

Practical recommendations for an efficient local search implementation: a CVRP case study

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EU/MEeting 2012 - Copenhagen, May 11th 2012



Outline

- ▶ Design phase
 - ▶ Dealing with constraints
 - ▶ Consideration of infeasible solutions
- ▶ Implementation phase
 - ▶ Neighbourhood calculation and update
 - ▶ Data structure (solution representation)
- ▶ Final remarks

Dealing with constraints

Alternatives:

- ▶ Discard infeasible solutions
 - ▶ Continual checking of constraint violations
- ▶ Penalize the cost function $C(s) = d(s) + \alpha l(s)$
 - ▶ Need of a measure to quantify infeasibility

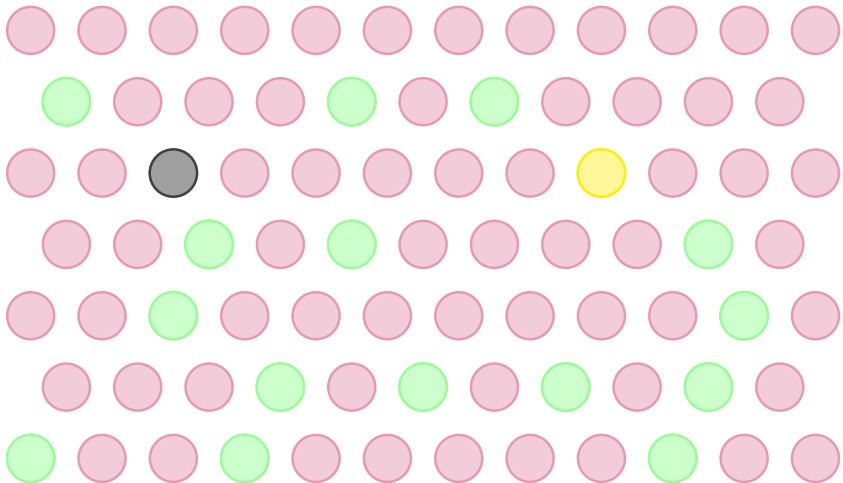
Only feasible

- ▶ Fixed α value (usually very large)

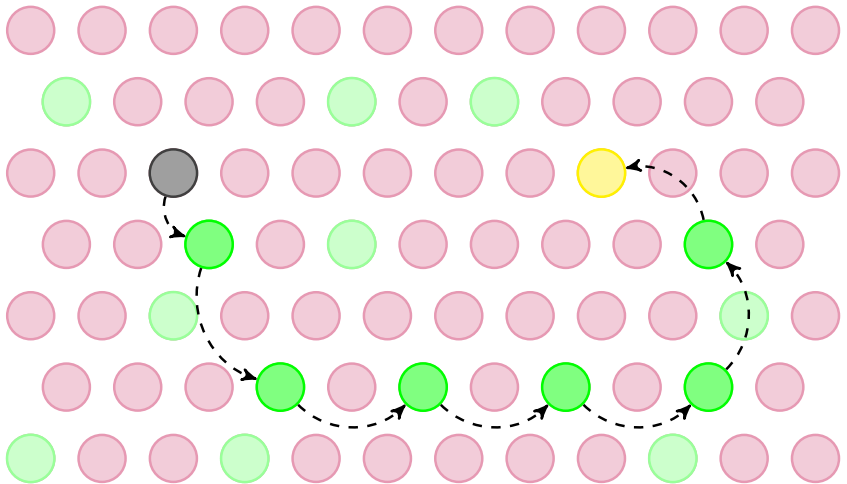
Feasible and infeasible

- ▶ Oscillation strategy (variation of α)
- ▶ **Important:** guarantee the transition between feasible and infeasible solution space

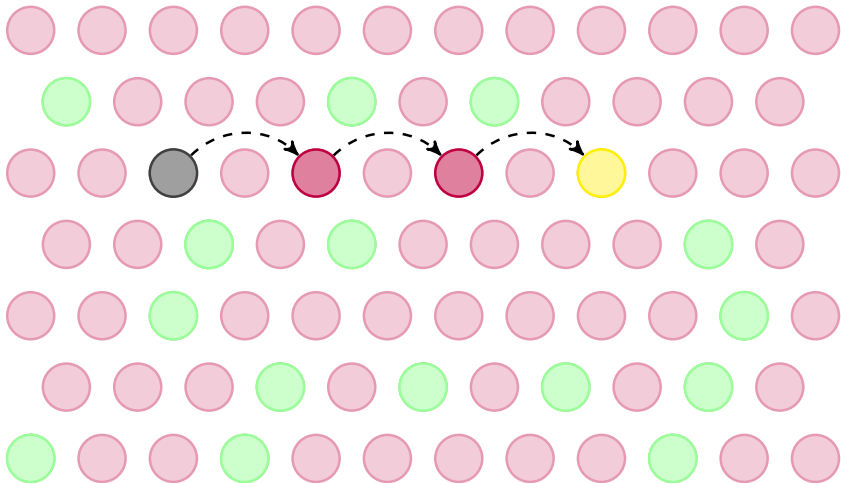
Consider infeasible solutions - Motivation



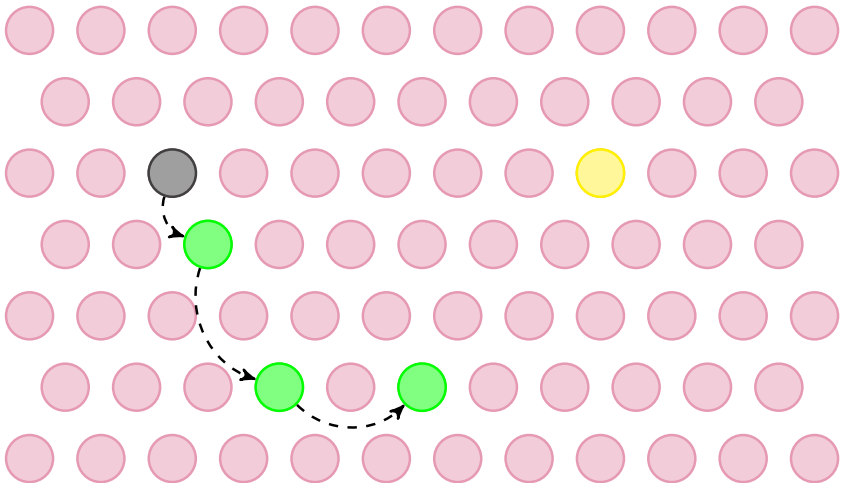
Consider infeasible solutions - Motivation



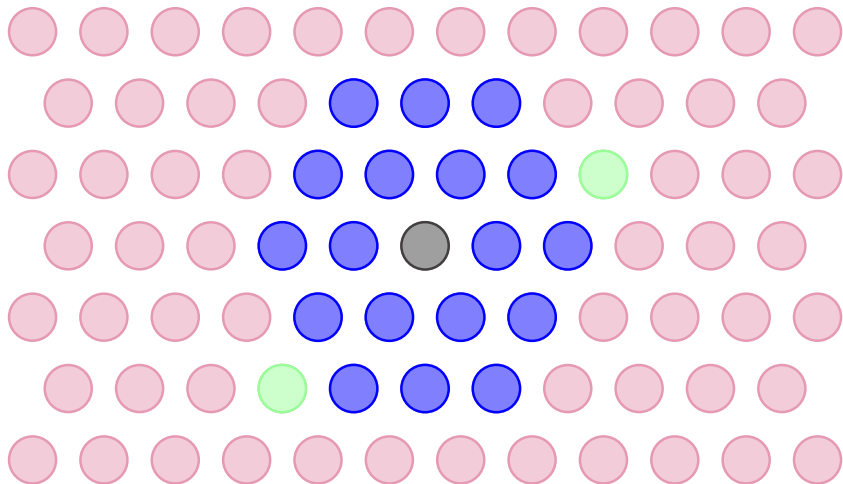
Consider infeasible solutions - Motivation



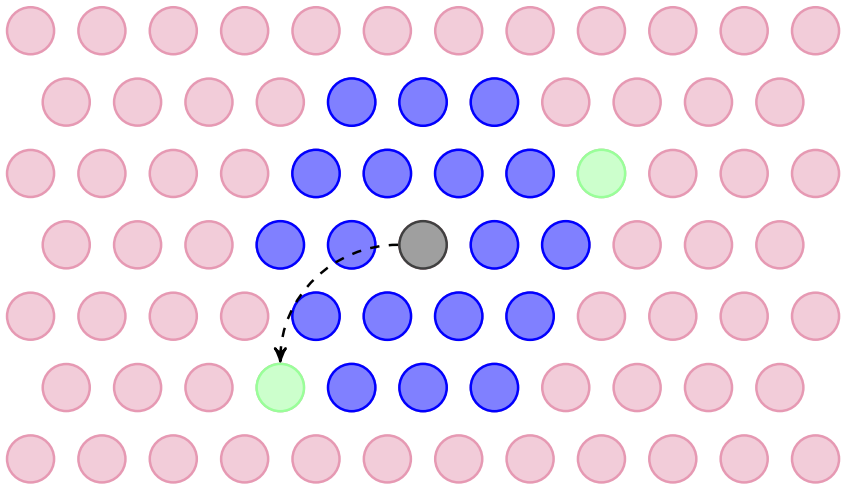
Consider infeasible solutions - Worst case



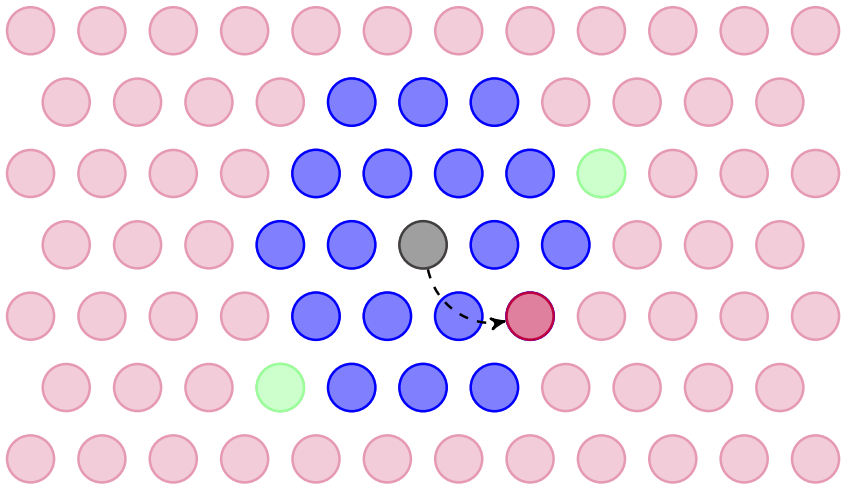
Consider infeasible solutions - Important case



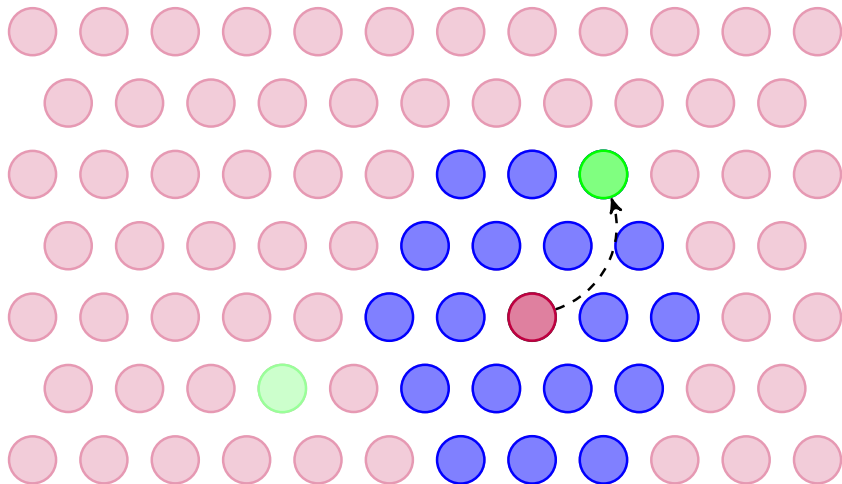
Consider infeasible solutions - Important case



Consider infeasible solutions - Important case



Consider infeasible solutions - Important case



Computational experiments

- ▶ Set of instances proposed by Augerat et al.
- ▶ Oscillation strategy:
 - ▶ Initial value of $\alpha = 1$
 - ▶ Increase α by 1 every time no better solution can be found
 - ▶ In case of getting stuck in the infeasible solution space, set value of $\alpha = 1$

| Strategy | Set A | Set B | Set P |
|--------------------|-------|-------|-------|
| Only feasible sol. | 10.13 | - | - |
| Force feasibility | 10.18 | 10.80 | - |
| Oscillation | 6.88 | 3.82 | 5.96 |

Table : Average solution gap

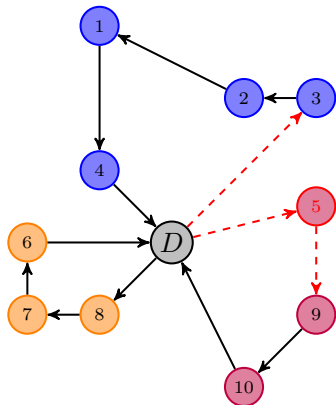
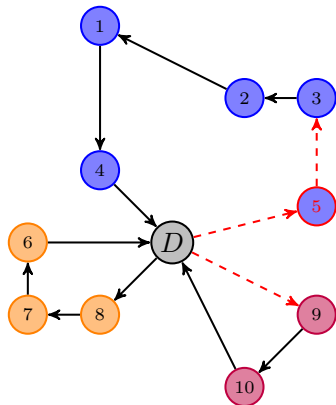
Implementation - Goal

Be able to calculate/perform in the least order of time complexity:

- ▶ Differential cost of neighbouring solutions
- ▶ Update the neighbourhood set
- ▶ Apply the neighbourhood operators (neighbouring solution)

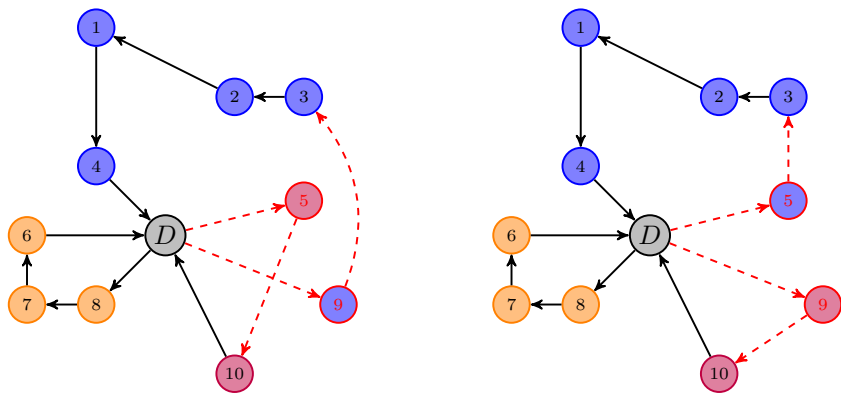
Differential cost of neighbouring solutions

- Relocate (intra-route and inter-route)



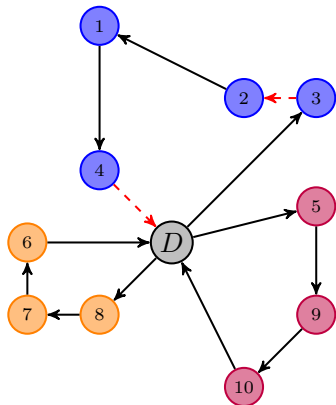
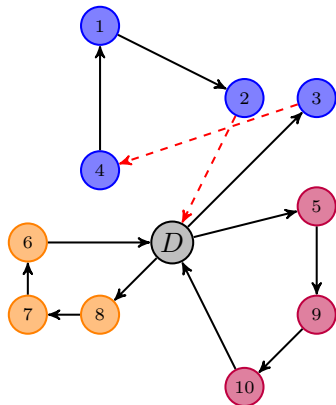
Differential cost of neighbouring solutions

- Exchange (intra-route and inter-route)



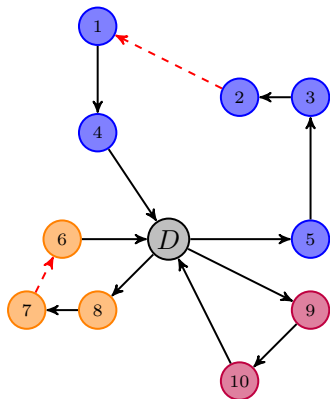
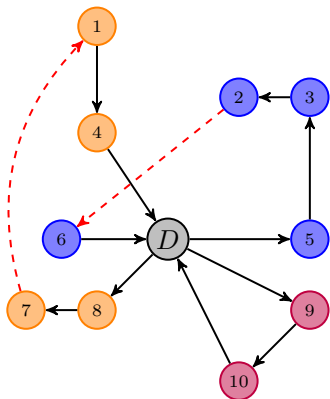
Differential cost of neighbouring solutions

- Two-opt (intra-route)



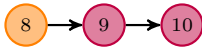
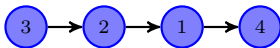
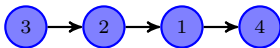
Differential cost of neighbouring solutions

► Crossover (inter-route)

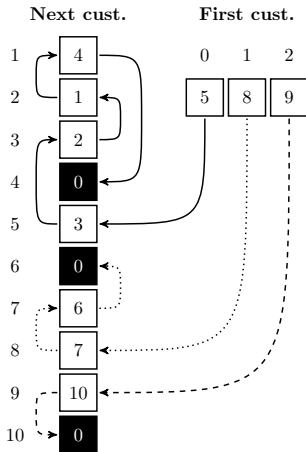
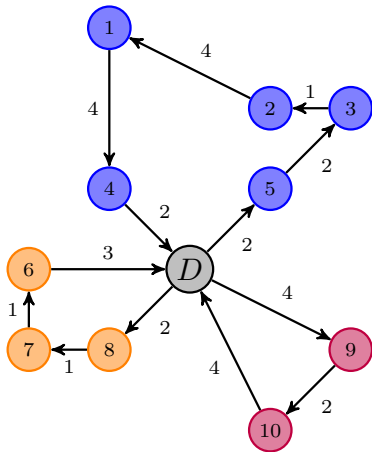


Update the set of neighbouring solutions

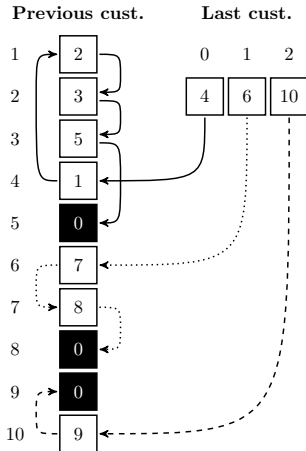
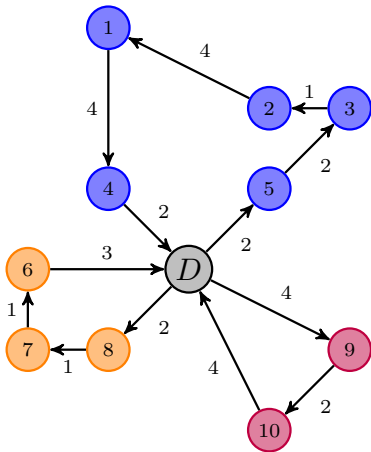
- ▶ Only recalculate the differential cost of the neighbouring solutions that involve the modified routes
 - ▶ Time complexity reduced from k^2 to $2(k - 2) + 2k$
- ▶ Reduction of average execution time by 50%



Data Structure



Data Structure



Final remarks

About considering infeasible solutions:

- ▶ Can be helpful to find valuable information about the global optimum solution in fewer iterations
- ▶ Useful when is difficult to generate a feasible initial solution

Last recommendation:

- ▶ Evaluate the trade-off between efficiency and usability of the code